

# Tracking the $\ell_2$ Norm with Constant Update Time

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# Streaming Algorithms

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1

$$f^{(1)} = \begin{array}{|c|} \hline 1 \\ \hline 0 \\ \hline 0 \\ \hline 0 \\ \hline 0 \\ \hline \end{array}$$

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1 2

$$f^{(2)} = \begin{array}{|c|} \hline 1 \\ \hline 1 \\ \hline 0 \\ \hline 0 \\ \hline 0 \\ \hline \end{array}$$

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1 2 4

$$f^{(3)} = \begin{array}{|c|} \hline 1 \\ \hline 1 \\ \hline 0 \\ \hline 1 \\ \hline 0 \\ \hline \end{array}$$

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1 2 4 2

$$f^{(4)} = \begin{array}{|c|} \hline 1 \\ \hline 2 \\ \hline 0 \\ \hline 1 \\ \hline 0 \\ \hline \end{array}$$

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1 2 4 2 5

$$f^{(5)} = \begin{array}{|c|} \hline 1 \\ \hline 2 \\ \hline 0 \\ \hline 1 \\ \hline 1 \\ \hline \end{array}$$

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$$f^{(6)} = \begin{array}{|c|} \hline 1 \\ \hline 3 \\ \hline 0 \\ \hline 1 \\ \hline 1 \\ \hline \end{array}$$

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$$f^{(7)} = \begin{array}{|c|} \hline 2 \\ \hline 3 \\ \hline 0 \\ \hline 1 \\ \hline 1 \\ \hline \end{array}$$



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$$f^{(9)} = \begin{array}{|c|} \hline 3 \\ \hline 3 \\ \hline 0 \\ \hline 1 \\ \hline 2 \\ \hline \end{array}$$

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1 2 4 2 5 2 1 1 5 2

$f^{(10)} =$

3
4
0
1
2

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Deterministic algorithm:  
 $\Theta(\min\{m, n\})$  space.

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Faster time!?

# $\ell_2$ Estimation



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- **$(\epsilon, \delta)$ -One-shot estimation:** Output  $\sigma_m$  s.t.

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- $(\epsilon, \delta)$ -**Weak tracking:** Output  $\sigma_1, \sigma_2, \dots, \sigma_m$  s.t.

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# Linear Sketch

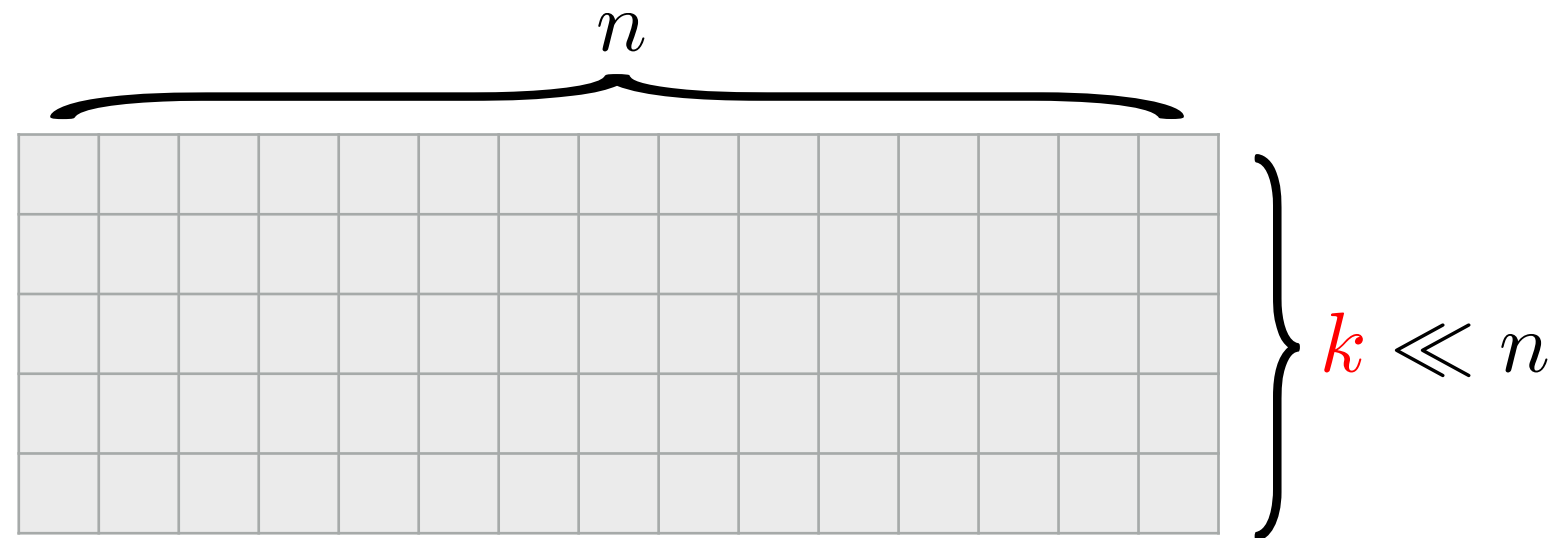
# Linear Sketch

- **Linear sketch** is a special class of streaming algorithms.



# Linear Sketch

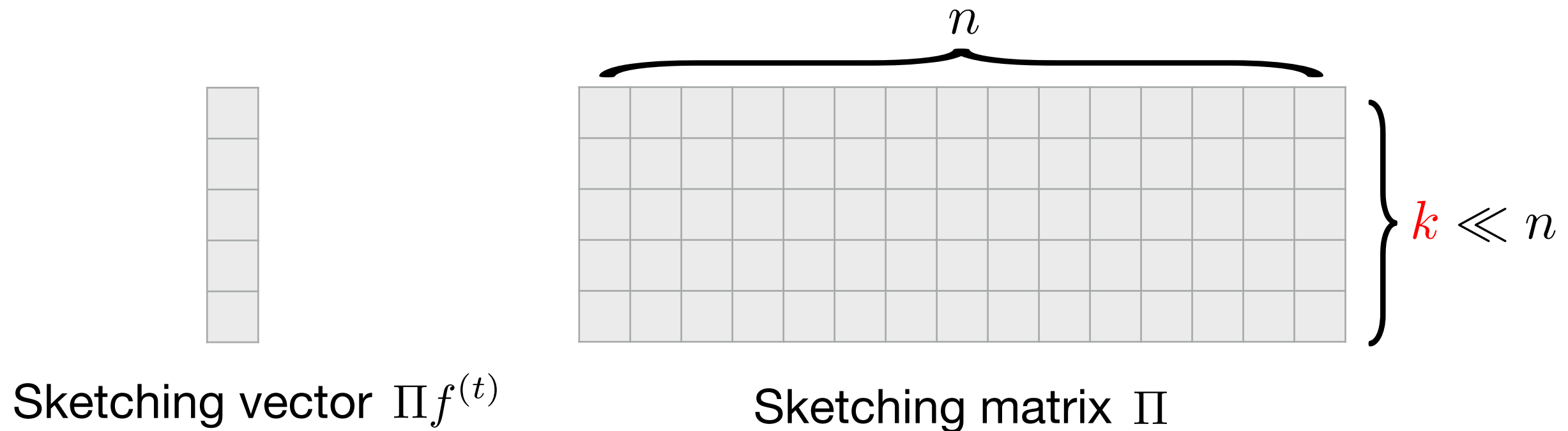
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Sketching matrix  $\Pi$

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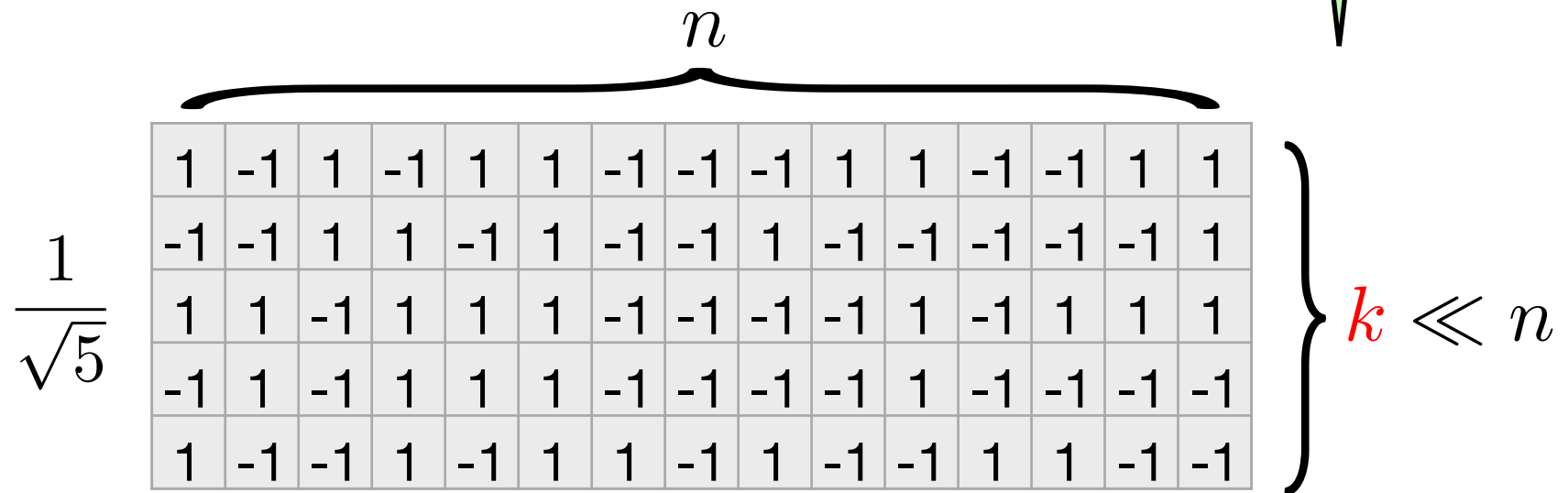
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**AMS Sketch**  
[Alon-Matias-Szegedy 96]

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Sketching vector  $\Pi f^{(t)}$



Sketching matrix  $\Pi$

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-1
-1
1
1
-1

Sketching vector  $\Pi f^{(t)}$

$n$														
1	-1	1	-1	1	1	-1	-1	-1	1	1	-1	-1	1	1
-1	-1	1	1	-1	1	-1	-1	1	-1	-1	-1	-1	-1	1
1	1	-1	1	1	1	-1	-1	-1	-1	1	-1	1	1	1
-1	1	-1	1	1	1	-1	-1	-1	-1	1	-1	-1	-1	-1
1	-1	-1	1	-1	1	1	-1	1	-1	-1	1	1	-1	-1

$\frac{1}{\sqrt{5}}$

$k \ll n$

Sketching matrix  $\Pi$

2

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-2
-2
0
0
-2

Sketching vector  $\Pi f^{(t)}$

	$n$														
$\frac{1}{\sqrt{5}}$	1	-1	1	-1	1	1	-1	-1	-1	1	1	-1	-1	1	1
	-1	-1	1	1	-1	1	-1	-1	1	-1	-1	-1	-1	-1	1
	1	1	-1	1	1	1	-1	-1	-1	-1	1	-1	1	1	1
	-1	1	-1	1	1	1	-1	-1	-1	-1	1	-1	-1	-1	-1
	1	-1	-1	1	-1	1	1	-1	1	-1	-1	1	1	-1	-1

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2 8

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-3
-1
1
1
-1

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$\frac{1}{\sqrt{5}}$	1	-1	1	-1	1	1	-1	-1	-1	1	1	-1	-1	1	1
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2 8 4

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-4
-2
2
2
-2

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2 8 4 2

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-3
-3
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3
-3

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Sketching matrix  $\Pi$

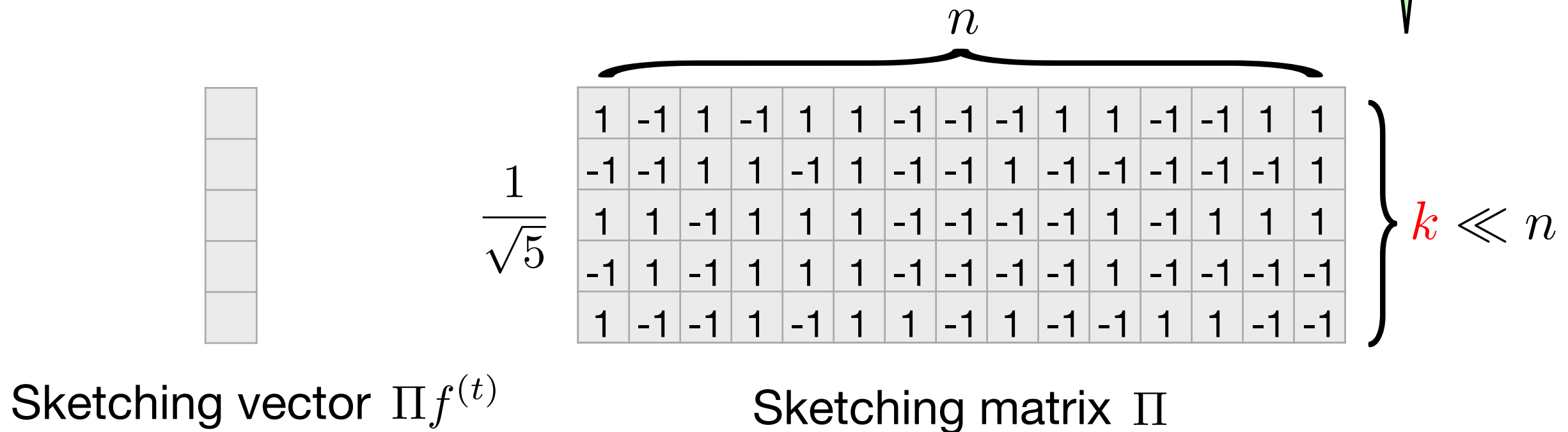
2	8	4	2	5
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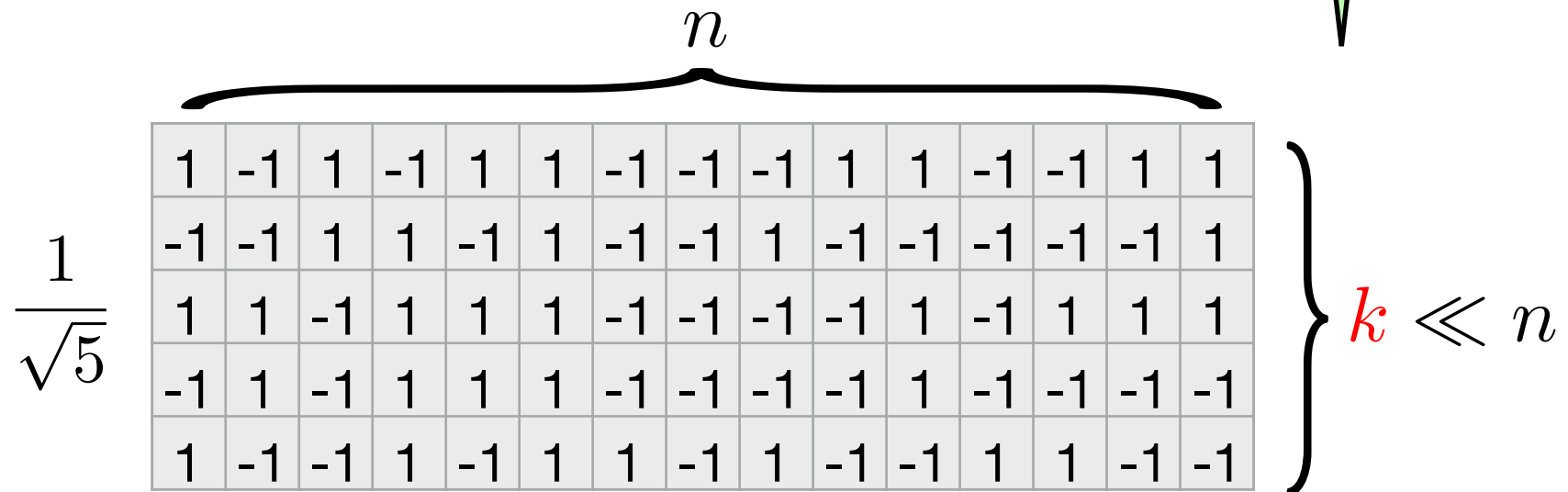
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Sketching vector  $\Pi f^{(t)}$



Sketching matrix  $\Pi$

- **Space complexity:**  $\begin{cases} O(kn) & , \text{ truly random} \\ O(k \log n) & , \text{ pseudo-random} \end{cases}$

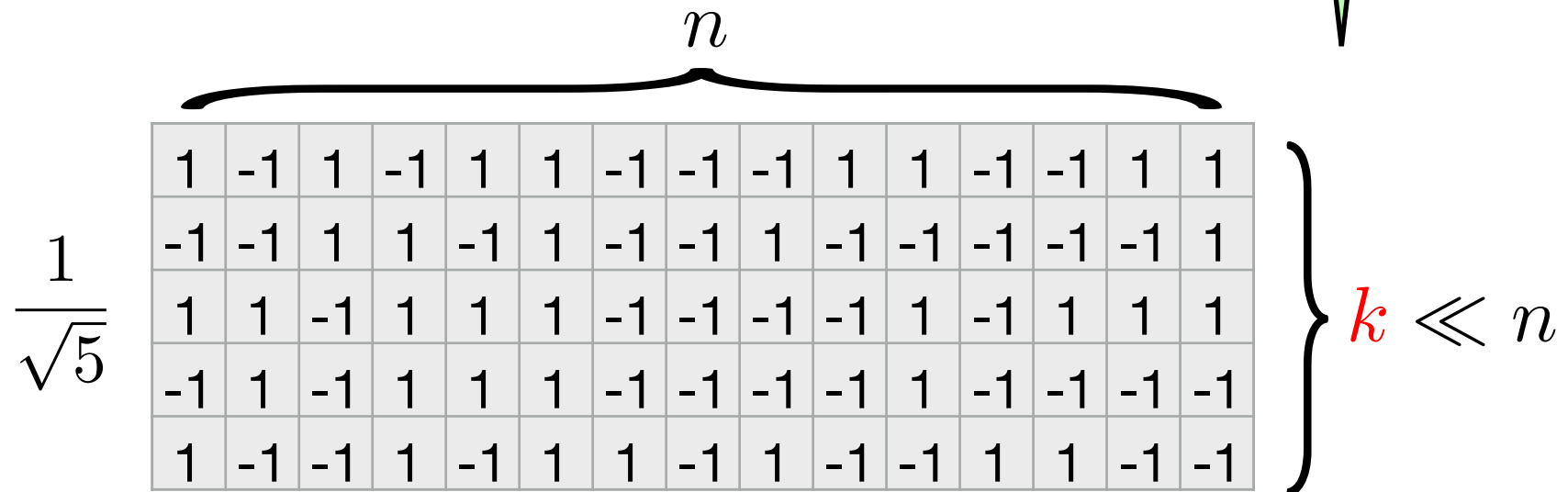
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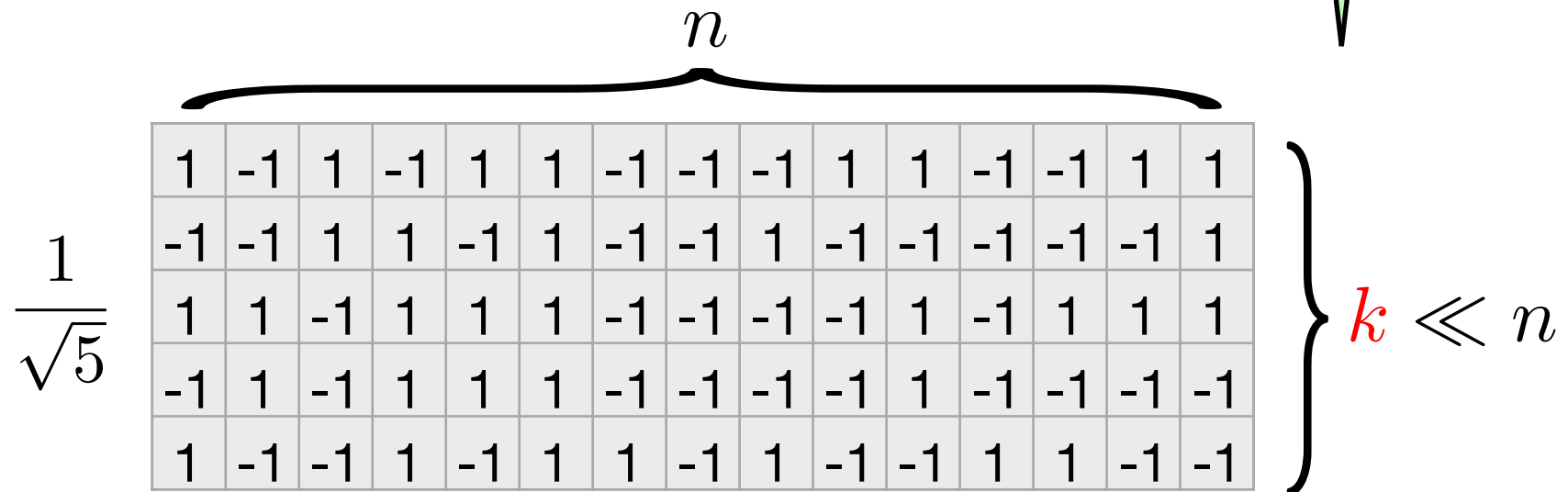
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- **AMS sketch:**  $k = O(\epsilon^{-2})$  for one-shot [Alon-Matias-Szegedy 96] and for weak tracking [Braverman-Chestnut-Ivkin-Nelson-Wang-Woodruff 17].

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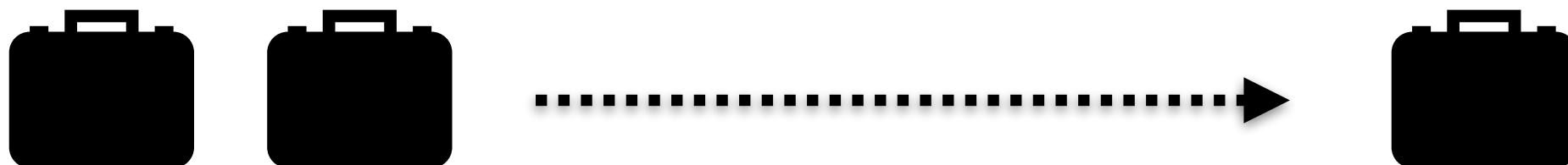


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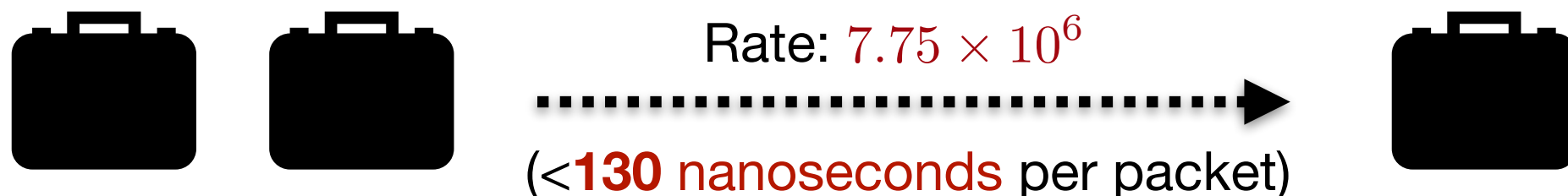


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**Q:** Is **AMS Sketch** optimal in update time complexity?

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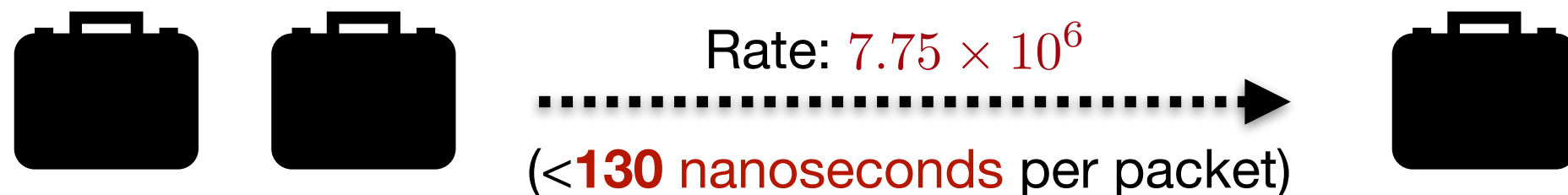
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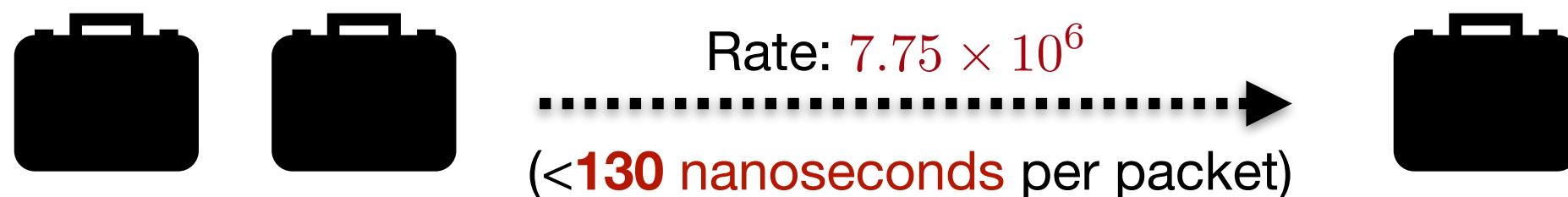
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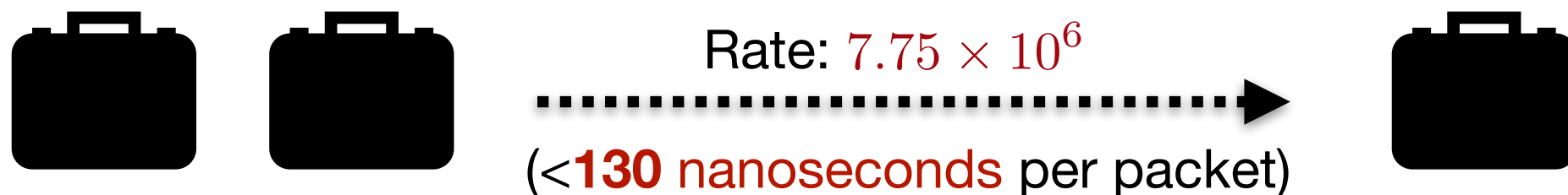


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0	0	0	0	0	0	0	-1	-1	-1	0	0	1	0	0
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We can get rid of the **m** dependency!

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where

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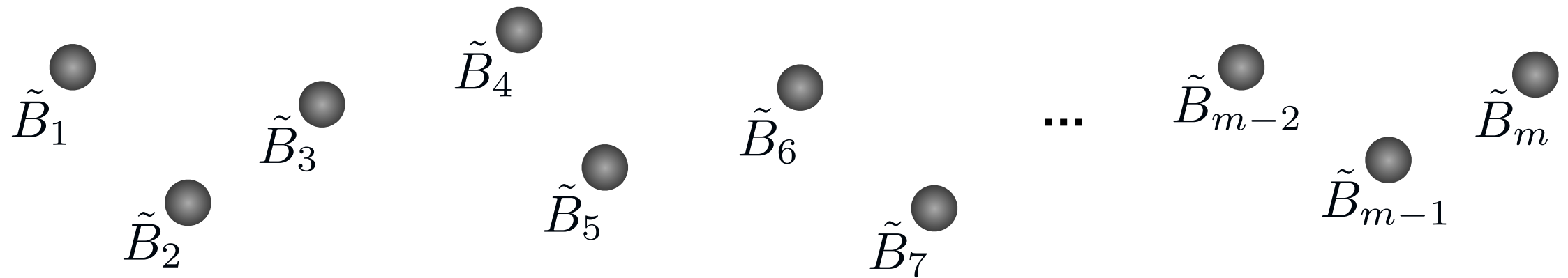
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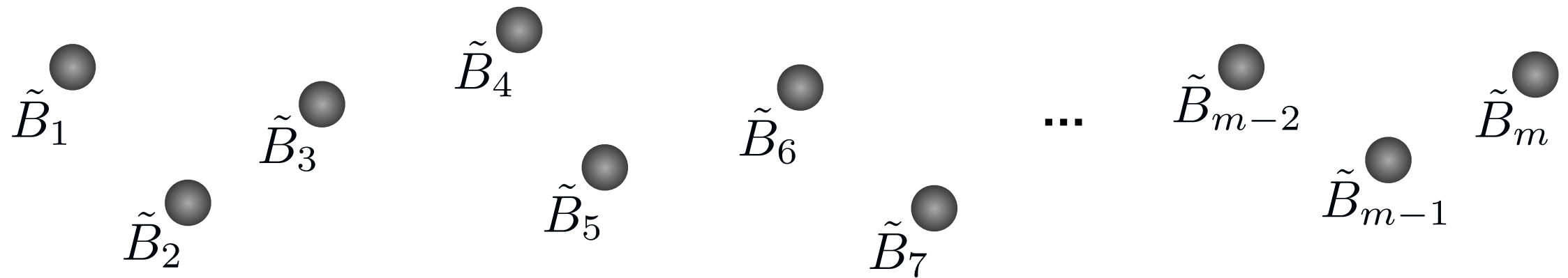
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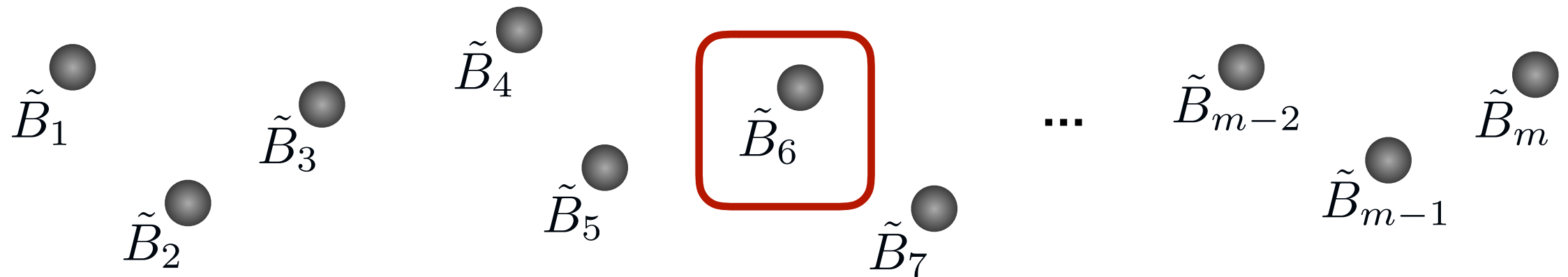


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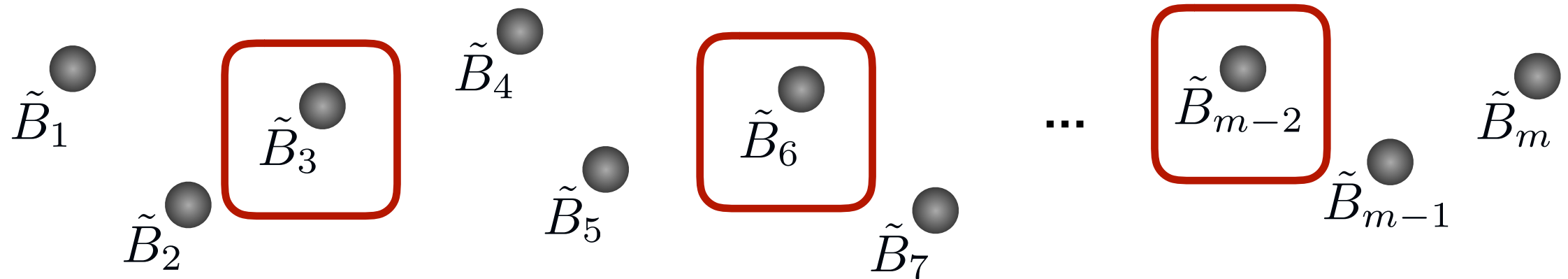


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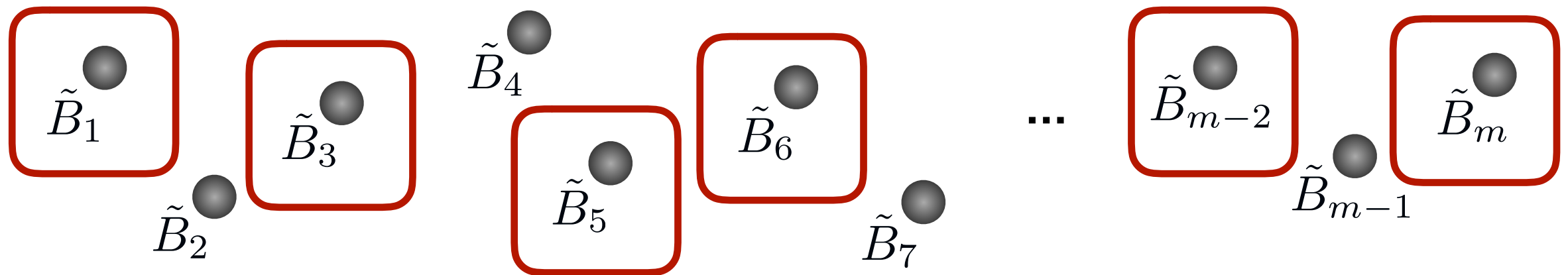
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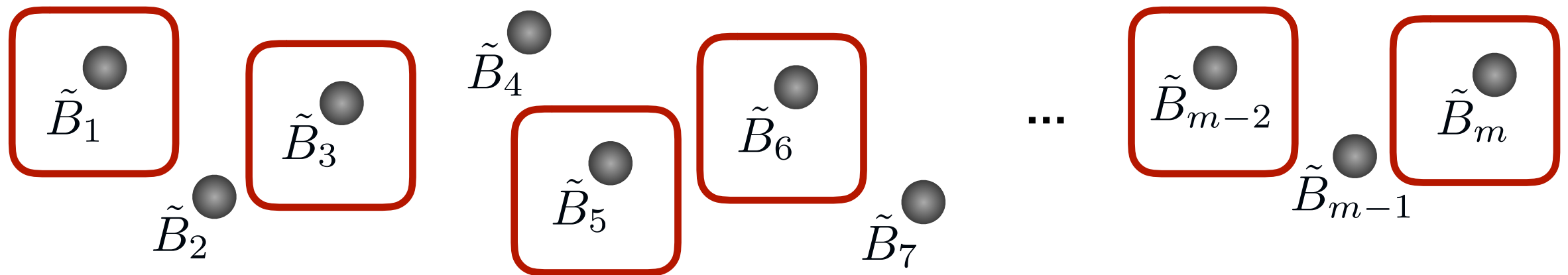
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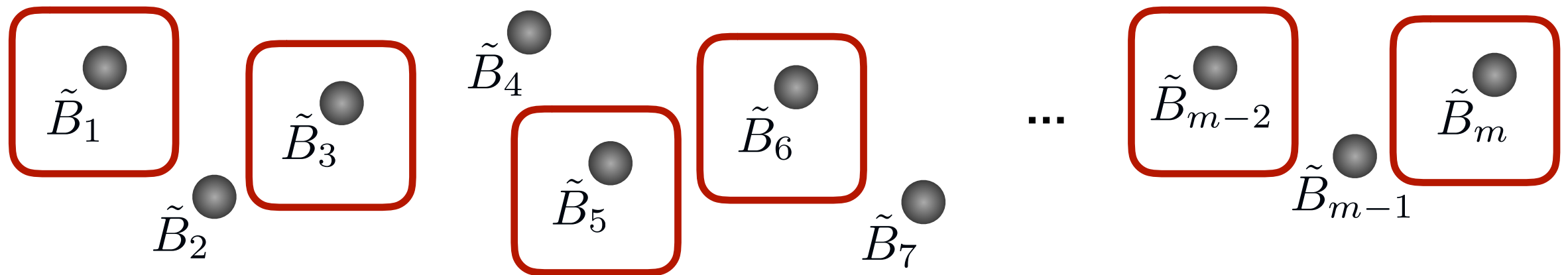
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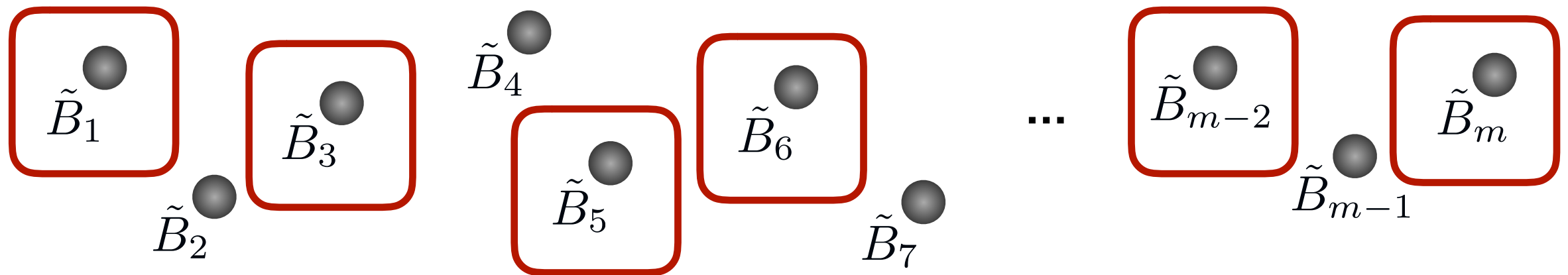


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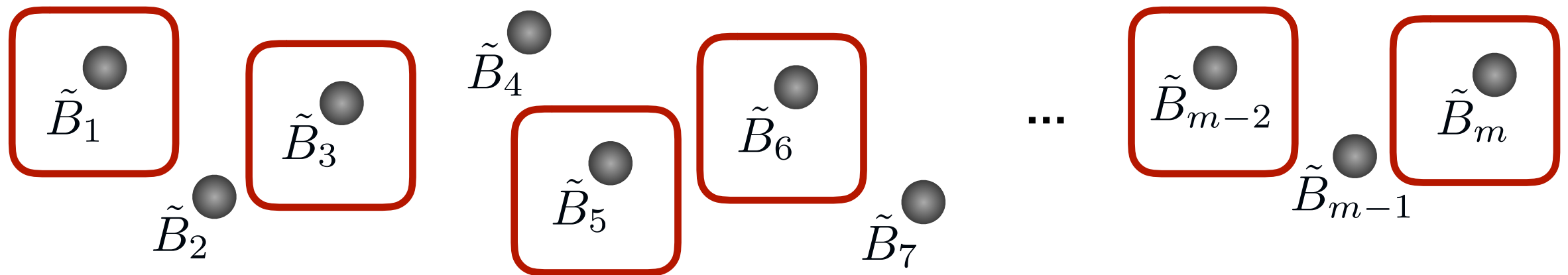


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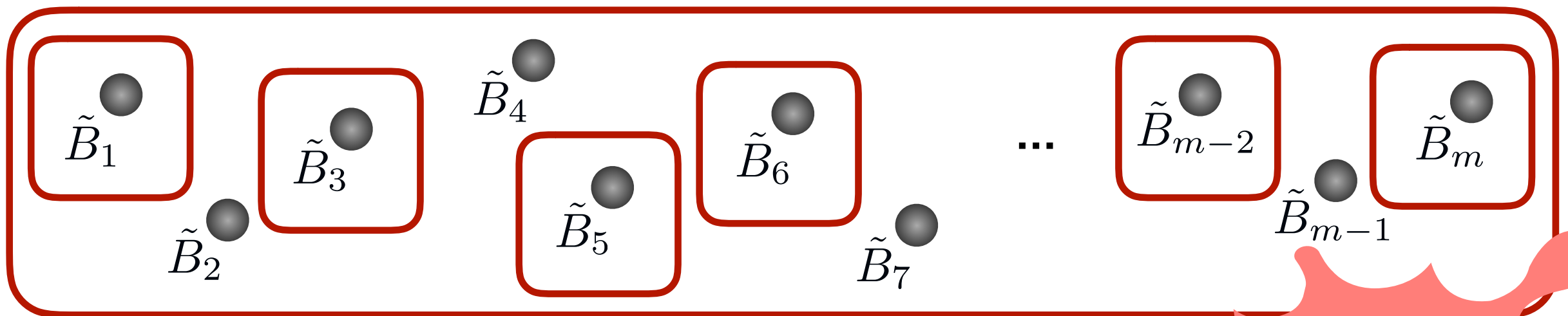


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Ask me offline for more details!

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Thanks for your attention, questions?